## 09 PATENT APPLICATION FEE DETERMINATION RECORD Effective December 29, 1999 CLAIMS AS FILED - PART I SMALL ENTITY **OTHER THAN** (Column<sub>2</sub>) TYPE [ SMALL ENTITY (Column 1) OR **NUMBER EXTRA FOR** NUMBER FILED RATE FEE RATE FEE 345.00 690.00 **BASIC FEE** OR **TOTAL CLAIMS** minus 20= X\$18= X\$ 9= OR minus 3 = INDEPENDENT CLAIMS X39= X78= OR MULTIPLE DEPENDENT CLAIM PRESENT +260= +130= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY AMENDMENT AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR O $\mathcal{D}$ Total Minus X\$ 9= X\$18= OR Minus Independent 1720 X78= X39 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR ADDIT. FEE 72.00 TOTAL OR ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER PAID FOR FEE FEE AMENDMENT Total Minus X\$18= X\$ 9= OR Minus Independent \*\*\* X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA** FEE **AMENDMENT** PAID FOR FEE **Total** Minus X\$18= X\$ 9= OR Minus Independent \*\*\* X78= X39 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

"""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

**Application or Docket Number**